



MAY 30-31, 2020

Covid19.spaceappschallenge.org

THIS ALL-VIRTUAL. GLOBAL HACKATHON BROUGHT PEOPLE FROM AROUND THE WORLD TOGETHER TO USE EARTH OBSERVATION DATA TO SOLVE CHALLENGES RELATED TO THE COVID-19 PANDEMIC.

15,304 PARTICIPANTS | 150

COUNTRIES/ 2,084 TEAMS 1,422 PROJECTS SUBMITTED

VOLUNTEERS

SUBJECT-MATTER EXPERTS (SMES)

SOCIAL MEDIA

50M SOCIAL MEDIA REACH 23K+ VIRTUAL BOOTCAMP VIEWS

4 THEMES:

THE VIRUS AND ITS SPREAD

LOCAL RESPONSE/ CHANGE AND SOLUTIONS

CHANGES IN THE EARTH SYSTEM/EARTH SYSTEM RESPONSE

ECONOMIC OPPORTUNITY, IMPACT, AND RECOVERY

12 CHALLENGES:

THE ISOLATION SOLUTION

PURIFY THE AIR SUPPLY

HUMAN FACTORS

THE ART OF IT ALL

FOOD FOR THOUGHT

WHERE THERE'S A LINK, THERE'S A WAY

OUIET PLANET

SDGS AND COVID-19

AN INTEGRATED ASSESSMENT

LIGHT THE PATH

A NEW PERSPECTIVE

A WORLD AWAY

SPACE APPS IS MANAGED BY THE NASA EARTH SCIENCE DIVISION, WITH SUPPORT FROM BOOZ ALLEN HAMILTON, MINDGRUB, SECONDMUSE, AND THE NASA OPEN INNOVATION APPLIED SCIENCES PROGRAM.













